

Implementing Prevention Practices in Schools (PPS) Program Specific Guidance and Definitions

Note: All Indicators have several categories (a, b, c) into which results can be entered. These categories will be explained in detail for each indicator. You should report results by name into these categories if they are applicable to your program.

1. **INDICATOR T3 (TARGETS OF PRACTICES): The number of people receiving evidence-based mental health-related services as a result of the grant.**

Plain Language: We are counting the number of students who are participating in the Good Behavior Game (GBG) in their classrooms.

Category Options:

Result Name T3 (a) - Homeroom Students: Students receiving GBG in their homeroom classroom.

Guidance:

- *Do not double count students who are exposed to GBG in two classroom settings such as homeroom and in a specialist's classroom at the same time.*
- *Do count all students (once) in each quarter even if counted in another quarter, because we are asking for a snapshot of all students exposed to GBG at a **specific** time.*

Result Name T3 (b) - Specialist Students: Students receiving GBG in a specialist's classroom **only**, if their homeroom teacher is **not** implementing GBG. (**Note:** *This result name is **optional** and for grantees that have trained specialist teachers who may expose students to GBG in their classroom, but some of these students are **not** exposed to GBG by their homeroom teacher.*)

2. **INDICATOR TR1 (TRAINING): The number of individuals who received training in prevention or mental health promotion.**

Plain Language: Count only once during the life of the grant the number of homeroom teachers and coaches fully trained in the GBG.

Guidance:

- *A teacher or GBG Coach is fully trained when they have completed the didactic training and can stand-up in front of a classroom of children and implement GBG for about 2 minutes. They do not have to meet a high level of fidelity to the rubric at that time.*
- *If no teachers or coaches were fully trained in a given quarter, you should still submit data for this indicator as "no new result" instead of leaving it blank or entering "0".*
- *Count teachers or coaches as trained only ONCE in the life of the grant.*

Category Options:

Result Name TR1 (a) - Homeroom & Specialist Teachers Trained: Homeroom & Specialist Teachers who received training to implement the full GBG (Not pieces or Kernels) in their classroom. Teachers who are specialists (e.g., Special Education Teacher, Health/PE teacher) who are trained to implement the full GBG in a classroom may be counted.

Result Name TR1 (b): (Coaches Trained) Coaches trained to implement the Good Behavior Game.

Guidance:

- *If a Program Director who received the didactic training has not stood up in front of the classroom and implemented the GBG, they cannot be counted.*

Result Name TR1 (c) - Other School Staff Trained in Aspects of GBG: Other school personnel trained to use some aspects or kernels of the GBG as instructed by a national expert or coaches trained by that national expert.

Guidance:

- *This result name is for school staff trained to do some aspects or kernels of GBG but not the full game and to be used with children in various settings (e.g., PAX Hands in the hallway)*

Prevention Practices in Schools Terms:

Homeroom Teacher: The daily classroom teacher who takes attendance.

Specialist Teacher: Teachers working with students for part of a day, may have their own classroom or work in the homeroom setting, or co-teach with the homeroom teacher, and give a student a grade, such as, Special Education Teachers, Music Teachers, Art Teachers, and PE/Health Teachers.